7.2 Best Practice

7.2.1 Describe at least two institutional best practices.

Best Practice – I

Title of the Practice:

Experiential Learning

Objectives of the Practice

- Experiential learning is an engaged learning process whereby students "learn by doing" and by reflecting on the experience.
- Opportunities for students to take initiative, make decisions, and are accountable for the results.

Experiential learning aims for student achievement in three primary goals,

1. Students feel ownership of their learning process and are empowered to actively engage with their teachers and peers. They are creative and resourceful with faced with challenges in their learning
2. Students feel connected to the content, their classmates, and their teachers.
3. Students are able to apply their knowledge and skills to a wide array of contexts, both within the subject and to diverse future experiences.

With experiential learning, students are given the opportunity to apply data and ideas in a real-world situation where they too play an active role. As the student interacts with the information, it becomes real to them.

The context

- Experiential learning is an opportunity for learners to apply what they've been taught to solve real-world challenges. Learners test their understanding of underlying principles, processes and procedures and can experiment and adapt their practice to achieve best outcomes.
- Every experiential learning activity should include a debriefing session where learners receive feedback and coaching from experts and fellow team members.
- Every experiential learning activity should include a debriefing session where learners receive feedback and coaching from experts and fellow team members.
- One important principle is that learning occurs when specific experiences are accompanied by reflection and critical analysis, allowing students to synthesize information they've learned and come to a deeper understanding of a topic. This point again emphasized the importance of reflection in experiential learning.

The Practice

- The students of particular class who is undergoing experiential learning will be divided into teams.
- Each team will have about 5 to 6 members.
- The activity or the problem to be solved will be given to each team.
- Each team will be given time to discuss about the activity and students are engaged, requiring students to investigate and ask questions on their own
- After that one by one all the team has to present the analysis or discussion.

Judges will be there from various background and they will be judging the participants and evaluating them individually.

- Marks will be allotted to individual participants and they will also be given a feedback where they can improve themselves.
- The instructor's role is to create an appropriate set of boundaries and a classroom with both enough structure to facilitate learning but enough flexibility to encourage engagement.
- At this early stage, it's important to understand what type of learners is in the class. How much experience do they have with the material? Are some learners more advanced than others? Is the class diverse and requires culturally appropriate instruction?
- Teachers should focus on parts of the lessons they've given where direct experience would be beneficial.

Evidence for success

- Repetitive Learning or learning by rote has long been replaced by 'Learning by Doing.' Experiential Learning methodology uses critical thinking, problem solving and decision making to deliver a training module. This has become an established method to accelerate learning.
- Simulations use real life scenarios that depict several challenges, which a participant will eventually face after the course completion. It is only natural that mistakes happen during the course of learning, and using simulations is like taking kids to a playground, and getting them to have fun, try new things and learn, in a safe controlled environment.
- The high focus on collaboration and learning from each other benefits the participant as it increases engagement. On the other hand, since the participant is immediately involved in the problem solving activity or event, the level of ownership of the outcome is high.
- Preparedness and Planning should ensure that you enter the experience with a foundation to support a successful experience.

2. Title of the Best Practice

Promotion of Entrepreneurial Spirit

The Context

The spirit of entrepreneurship is a way of making the students feels empowered, motivated, and capable of taking things into their own hands. An entrepreneurial spirit is nurtured within the institution to encourage students to not only see problems, solutions and opportunities, but to come up with ideas to do something about them

Objectives of the Practice

- To identify initiatives that best promote an entrepreneurial mindset amongst the students

- To encourage entrepreneurial solutions to societal needs
- To provide the solution for social need.

The Practice

- Creating events such as workshops that promote a sense of entrepreneurship
- Introducing a culture that encourages creativity, innovation and risk acceptance through forums such as Entrepreneur Development cell
- The Entrepreneurship program also encourages entrepreneurial solutions to societal needs
- The Koshys Institute of Management Studies had conducted 10 days Entrepreneurship Development Training Program organized by The Department of Industries and Commerce, Government of Karnataka. It was inaugurated on 1st February 2020 between 10.30 -11.30 Am.
- The Department of Industries and Commerce, Government of Karnataka in association with Technical Consultancy Services Organization of Karnataka (TECSOK) has organized the 10 days Training program from 2/2/2021 to 12/2/2021.

Advantages

- Students become critical thinkers who are capable of identifying business opportunities by using cutting-edge analytical tools and problem-solving skills.
- They can also communicate clearly and effectively using both written and oral forms of communication
- Business plans are developed, evaluated and implemented
- Students apply interpersonal skills to effectively market a product or service, and develop skills needed to effectively lead an organization.

Challenging issues

- Raising funds to carry out the proposals for a new venture
- Expert staff with entrepreneurship experience to guide the students in an efficientmanner

Evidence of Success

- Several development program and workshops conducted by entrepreneurs
- Introduction of professional courses and credit courses related to entrepreneurship

Resources Required

- Expert teaching staff with entrepreneurship experience
- Collaborations with start-ups in the industry